AKM

AK4140 Digital BTSC Decoder

GENERAL DESCRIPTION

The AK4140 is a BTSC decoder, which is optimized for Digital STB/TV application. The AK4140 achieves high audio performance using original demodulation techniques for 4.5MHz inter-carrier sound, and the digital BTSC decoding architecture using digital dbx-TV® technology licensed from THAT Corporation requires no alignment of external parts. The AK4140 supports major audio data formats (MSB justified, 1²S, TDM) to interface with usual DSP. Therefore, the AK4140 is suitable for the systems such as Digital STB/TV, AV recorder etc.

The dbx-TV[®] brand identifies a range of technology solutions for digital TV-audio decoding developed and licensed by THAT Corporation. The dbx-TV provides high performance solutions with high quality sound.

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■ Ordering Guide

■ Pin Layout

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Note 1. All voltages with respect to ground.

Note 2. AVSS and DVSS must be connected to the same analog ground plane.

WARNING: Operation at or beyond these limits may result in permanent damage to the device. Normal operation is not guaranteed at these extremes.

WARNING: AKM assumes no responsibility for the usage beyond the conditions in this datasheet.

AUDIO CHARACTERISTICS

(Ta=25°C; AVDD=DVDD=3.3V; AVSS=DVSS=0V; fs=48kHz; SCLK=64fs; Signal Frequency=1kHz; 16bit Data; Measurement frequency=50Hz \sim 13kHz; unless otherwise specified)

Note 3. All digital input pins are held to VSS.

Note 4. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the setting of 16bit data both channels to the output register for the device.

Note 5. "L" time at I^2S format.

Note 6. SCLK rising edge must not occur at the same time as LRCK edge.

Note 7. This value is MCLK=512fs. Duty cycle is not guaranteed when MCLK=256fs/384fs.

Note 8. The AK4140 can be reset by bringing the PDN pin = "L".

Note 9. This cycle is the number of LRCK rising edges from the PDN pin = "H".

Note 10. Data must be held for sufficient time to bridge the 300 ns transition time of SCL.

■ Timing Diagram

Audio Interface Timing (Slave mode, Normal Mode)

Audio Interface Timing (Slave mode, TDM256/TDM128A/B Mode)

I²C Bus mode Timing

OPERATION OVERVIEW

■ System reset and Power-down Mode

The AK4140 should be reset once by bringing PDN $PIN = "L"$ upon power-up.

PDN pin: Power down pin

"H": Normal operation

"L": Device power down & reset.

■ System Clock

The external clocks required to operate the AK4140 are MCLK, LRCK and SCLK. The AK4140 supports 256fs, 384fs, 512fs and 768fs as master clock (MCLK). The CKS1/0 bits select MCLK frequency. The AK4140 should be reset by PDN pin= "L" after threse clocks are provided. If the external clocks are not present, place the AK4140 in power-down mode. After exiting reset at power-up etc., the AK4140 remains in power-down mode until MCLK and LRCK are input.

Table 1. System clock example (Slave mode)

Table 2. Master clock frequency select

■ Audio Interface Format

The AK4140 supports 16 types of audio data interface selected by the TDM1-0, DIF bits and M/S pin as shown in Table 3. In all formats the serial data is MSB-first, 2's compliment format. The SDTO is clocked out on the falling edge of SCLK.

In normal mode, Mode 0-1 are the slave mode, and SCLK is available up to 128fs. SCLK outputs 64fs clock in Mode 2-3.

In TDM256 mode, SCLK should be fixed to 256fs. In the slave mode, "H" time and "L" time of LRCK should be 1/256fs at least. In the master mode, "H" time ("L" time at I^2S mode) of LRCK is $1/8fs$ typically.

In TDM128A mode, SCLK should be fixed to 128fs. In the slave mode, "H" time and "L" time of LRCK should be $1/128$ fs at least. In the master mode, "H" time ("L" time at I^2S mode) of LRCK is $1/4$ fs typically.

In TDM128B mode, SCLK should be fixed to 128fs. In the slave mode, "H" time and "L" time of LRCK should be 1/128fs at least. In the master mode, "H" time ("L" time at I²S mode) of LRCK is 1/8fs typically.

Mode		TDM1	TDM ₀	M/S	DIF	SDTO	LRCK		SCLK	
		bit	bit	pin	bit			$\rm LO$		VO
Ω				Ω	Ω	16bit, MSB justified	H/L		32-128fs	I
	Normal (2ch)	Ω	θ			16bit, I^2S Compatible	L/H		32-128fs	I
2					Ω	16bit, MSB justified	H/L	Ω	64fs	Ω
3						16bit, I^2S Compatible	L/H	O	64fs	Ω
4	TDM256 (max: 8ch)	Ω		Ω	Ω	16bit, MSB justified		T	256 fs	I
5					1	16bit, I^2S Compatible	↓		256 fs	I
6					Ω	16bit, MSB justified	∧	O	256 fs	Ω
						16bit, I^2S Compatible	↓	O	256 fs	Ω
8	TDM128A (max: 4ch)		θ	Ω	Ω	16bit, MSB justified	∧		128 fs	I
9						16bit, I^2S Compatible	↓		128 fs	I
10					$\mathbf{0}$	16bit, MSB justified	ᠰ	Ω	128 fs	\mathbf{O}
11						16bit, I^2S Compatible	↓	Ω	128 fs	Ω
12				Ω	$\mathbf{0}$	16bit, MSB justified	∧		128 fs	I
13	TDM128B					16bit, I^2S Compatible	↓		128 fs	
14	(max: 8ch)				$\mathbf{0}$	16bit, MSB justified	ᠰ	Ω	128 fs	Ω
15						16bit, I^2S Compatible		Ω	128 fs	Ω

Table 3 Audio Interface Formats (default : Mode 0)

Figure 1. Mode 0, 2 Timing (Normal mode, MSB justified)

Figure 2. Mode 1, 3 Timing (Normal mode, I^2S Compatible)

Figure 3. Mode 4, 6 Timing (TDM256 mode, MSB justified)

Figure 4. Mode 5, 7 Timing (TDM256 mode, I^2S Compatible)

Figure 5. Mode 8, 10 Timing (TDM128A mode, MSB justified)

Figure 6. Mode 9, 11 Timing (TDM128A mode, I^2S Compatible)

Figure 7. Mode 12, 14 Timing (TDM128B mode, MSB justified)

Figure 8. Mode 13, 15 Timing (TDM128B mode, I^2S Compatible)

■ Cascade TDM Mode

The AK4140 supports cascading connection of up to four devices in a daisy chain configuration at TDM256 mode. In this mode, SDTO pin of device $\#N$ is connected to TDMIN pin of device $\#(N+1)$. The device can output up to 8ch TDM data multiplexed with TDMIN data. Figure 8 shows a connection example of a daisy chain.

Figure 9. Cascade TDM Connection Diagram

Figure 10. Cascade TDM Timing (4devices)

The AK4140 supports 3 sampling rates as 32kHz, 44.1kHz and 48kHz.

■ Digital High Pass Filter

The AK4140 has a digital high pass filter for DC offset cancellation. The cut-off frequency of the HPF is 1Hz (@fs=48kHz) and scales with sampling rate (fs).

■ Pilot/SAP/Noise Detection (read)

PILOT bit: Pilot Signal Detection

Table 5. Pilot Signal Detection

 $0 \rightarrow 1$:

Pilot Signal Level \geq Pilot Threshold Level (PTHR1,0 bit) + Pilot Hysteresis Level (PHYS1,0 bit) / 2 (in dB)

 $1 \rightarrow 0$:

Pilot Signal Level \langle Pilot Threshold Level (PTHR1,0 bit)

- Pilot Hysteresis Level (PHYS1,0 bit) / 2 (in dB)

SAP bit: SAP Signal Detection

Table 6. SAP Signal Detection

$0 \rightarrow 1$:

SAP Signal Level \geq SAP Threshold Level (STHR1,0 bit)

+ SAP Hysteresis Level (SHYS1,0 bit) / 2 (in dB)

 $1 \rightarrow 0$:

SAP Signal Level <SAP Threshold Level (STHR1,0 bit) - SAP Hysteresis Level (SHYS1,0 bit) / 2 (in dB) NOISE bit: Noise Detection

Table 7. Noise Detection

 $0 \rightarrow 1$:

Noise Level \geq Noise Threshold Level (NTHR1,0 bit) + Noise Hysteresis Level (NHYS1,0 bit) / 2 (in dB)

 $1 \rightarrow 0$:

Noise Level \leq Noise Threshold Level (NTHR1,0 bit) - Noise Hysteresis Level (NHYS1,0 bit) / 2 (in dB)

Input Level (Pilot/SAP/Noise) [dB]

■ Pilot/SAP/Noise Detection Threshold Control

Table 8. Pilot(fH) Threshold Level Control

 $\overline{0}$ dB= full scale of 1fH Pilot tone

0dB= full scale of 5fH SAP carrier

Table 9. SAP(5fH) Threshold Level Control

0dB= full scale of 5fH SAP carrier, BW=5fH+/-10kHz

Table 10. Noise(5fH) Threshold Level Control

■ Pilot/SAP/Noise Detection On/Off Hysteresis Range

 $\overline{0}$ dB= full scale of 1fH Pilot tone

Table 11. Pilot(fH) Hysteresis Level Control

0dB= full scale of 5fH SAP carrier

Table 12. SAP(5fH) Hysteresis Level Control

0dB= full scale of 5fH SAP carrier, BW=5fH+/-10kHz

Table 13. Noise(5fH) Hysteresis Level Control

■ Output control

The OUT4-0 bits and the status bits (PILOT, SAP, NOISE bits) control the Output Mode.

Table 14. Output Control (OUT4-0)

: These status bits are not reflected to the output data. SAP*: -7dB attenuated.

Table 15 Output Control

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■ Output Lch/Rch Swapping Operation

When the LRR bit is "1", the output data is swapped between Lch and Rch. When the LR bit is "0", the output data is as Table 15.

Table 16. Output Channel Control

■ Soft Transition Operation

When the STR bit is "1", the transition among MONO, Stereo and SAP is operated using soft muting function. When the STR bit is "0", the transition among MONO, Stereo and SAP is operated immediately.

Notes:

- (1) Transition time. 768 LRCK cycles (768/fs) for both muting and unmuting.
- (2) When the STR bit = "0", a noise may occur at transition.

Figure 12. Soft Transition Control (ex. MONO to SAP)

■ Stereo Volume Control

The AK4140 has a digital output volume (25 levels, 1dB step, Mute). The L4-0 and R4-0 bits can set the volume. The volume is placed in front of a stereo matrix block. The input data of the digital volume is changed from +12 to –12dB or MUTE. When the VOLC bit = "1" (default), the L4-0 bits control both Lch and Rch attenuation levels. When the VOLC bit = "0", the L4-0 bits control Lch level and R4-0 bits control Rch level. This volume has a soft transition function. When changing levels, transitions are executed with soft changes; thus no switching noise occurs during these transitions. The transition time of 1 level and all levels are shown in Table 17.

Table 17. ATT Transition Time

Table 18. Volume (Lch)

Table 19. Volume (Rch)

■ Soft Mute Operation (default = Mute)

When the SMUTE bit goes to "1", the output signal is attenuated from 0dB to - ∞ dB during 768 LRCK cycles. When the SMUTE bit returns to "0", the mute is cancelled and the attenuation gradually changes to 0dB during 768 LRCK cycles. If the soft mute is cancelled before attenuating to $-\infty$, the attenuation is discontinued and returns to 0dB. This return takes the same number of clock cycles as the point at which the soft mute cancel was initiated, i.e. if 500 clock cycles passed and then a soft mute cancel was issued, it will take 500 clock cycles to return to 0dB. The soft mute is used primarily when changing the signal source.

Notes:

- (1) Transition time. 768 LRCK cycles (768/fs).
- (2) If the soft mute is cancelled before attenuating to $-\infty$ after starting the operation, the attenuation is discontinued and returned to 0dB by the same number of clock cycles.

Figure 13. Soft Mute

■ Status Change Handling

The INT1/0 pin goes "H" when one of following three statuses changes without masking. Each change of status can be masked by MPLT bit, MSP bit and MNS bit. When masked, the interrupt event does not affect the operation of the INT1/0 pin (the masks do not affect the status registers). When the PDN pin= "L" or RSTN= "0", the INT pin goes to "L".

- 1. PILOT bit : PILOT detection Goes "1" when the Pilot signal is detected.
- 2. SAP bit : SAP detection Goes "1" when the SAP signal is detected.
- 3. NOISE bit : Noise detection Goes "1" when the noise is detected.

Once INT1/0 pin goes to "H", it remains "H" for the hold time controlled by the INT11-10, INT01-00 bits.

Table 20. INT0 pin Hold Time Control

Table 21. INT1 pin Hold Time Control

Figure 14. INT pin Timing

Figure 15. Status Change Handling Sequence Example

■ Control Interface (I²C-bus)

AK4140 supports a fast-mode I^2C -bus system (max : 400kHz).

1. Data transfer

All commands are preceded by a START condition. After the START condition, a slave address is sent. After the AK4140 recognizes the START condition, the device interfaced to the bus waits for the slave address to be transmitted over the SDA line. If the transmitted slave address matches an address for one of the devices, the designated slave device pulls the SDA line to LOW (ACKNOWLEDGE). The data transfer is always terminated by a STOP condition generated by the master device.

1-1. Data validity

The data on the SDA line must be stable during the HIGH period of the clock. The HIGH or LOW state of the data line can only change when the clock signal on the SCL line is LOW except for the START and the STOP condition.

Figure 16. Data transfer

1-2. START and STOP condition

A HIGH to LOW transition on the SDA line while SCL is HIGH indicates a START condition. All sequences start from the START condition.

A LOW to HIGH transition on the SDA line while SCL is HIGH defines a STOP condition. All sequences end by the STOP condition.

Figure 17. START and STOP conditions

1-3. ACKNOWLEDGE

ACKNOWLEDGE is a software convention used to indicate successful data transfers. The transmitting device will release the SDA line (HIGH) after transmitting eight bits. The receiver must pull down the SDA line during the acknowledge clock pulse so that that it remains stable "L" during "H" period of this clock pulse. The AK4140 will generates an acknowledge after each byte has been received.

In the read mode, the slave, the AK4140 will transmit eight bits of data, release the SDA line and monitor the line for an acknowledge. If an acknowledge is detected and no STOP condition is generated by the master, the slave will continue to transmit data. If an acknowledge is not detected, the slave will terminate further data transmissions and await the STOP condition.

Figure 18. Acknowledge on the I^2C -bus

1-4. FIRST BYTE

The first byte, which includes seven bits of slave address and one bit of R/W bit, is sent after the START condition. If the transmitted slave address matches an address for one of the device, the receiver who has been addressed pulls down the SDA line.

The most significant five bits of the slave address are fixed as "10000". The next two bits are CAD1 and CAD0 (device address bits). These two bits identify the specific device on the bus. The hard-wired input pins (CAD1 pin and CAD0 pin) set them. The eighth bit (LSB) of the first byte (R/W bit) defines whether the master requests a write or read condition. A "1" indicates that the read operation is to be executed. A "0" indicates that the write operation is to be executed.

(Those CAD1/0 should match with CAD1/0 pins.)

Figure 19. The First Byte

2. WRITE Operations

Set R/W bit $=$ "0" for the WRITE operation of the AK4140.

After receipt the start condition and the first byte, the AK4140 generates an acknowledge, and awaits the second byte (register address). The second byte consists of the address for control registers of AK4140. The format is MSB first, and those most significant 3-bits are "Don't care".

Figure 20. The Second Byte

After receipt the second byte, the AK4140 generates an acknowledge, and awaits the third byte. Those data after the second byte contain control data. The format is MSB first, 8bits.

|--|--|--|--|--|--|--|

Figure 21. Byte structure after the second byte

The AK4140 is capable of more than one byte write operation by one sequence.

After receipt of the third byte, the AK4140 generates an acknowledge, and awaits the next data again. The master can transmit more than one words instead of terminating the write cycle after the first data word is transferred. After the receipt of each data, the internal 5bits address counter is incremented by one, and the next data is taken into next address automatically. If the address exceed 08H prior to generating the stop condition, the address counter will "roll over" to 00H and the previous data will be overwritten.

Figure 22. WRITE Operation

3. READ Operations

Set R/W bit $=$ "1" for the READ operation of the AK4140.

After transmission of a data, the master can read next address's data by generating the acknowledge instead of terminating the write cycle after the receipt the first data word. After the receipt of each data, the internal 5bits address counter is incremented by one, and the next data is taken into next address automatically. If the address exceed 08H prior to generating the stop condition, the address counter will "roll over" to 00H and the previous data will be overwritten. The AK4140 supports two basic read operations: CURRENT ADDRESS READ and RANDOM READ.

3-1. CURRENT ADDRESS READ

The AK4140 contains an internal address counter that maintains the address of the last word accessed, incremented by one. Therefore, if the last access (either a read or write) was to address n, the next CURRENT READ operation would access data from the address n+1.

After receipt of the slave address with R/W bit set to "1", the AK4140 generates an acknowledge, transmits 1byte data which address is set by the internal address counter and increments the internal address counter by 1. If the master does not generate an acknowledge to the data but generate the stop condition, the AK4140 discontinues transmission

Figure 23. CURRENT ADDRESS READ

3-2. RANDOM READ

Random read operation allows the master to access any memory location at random. Prior to issuing the slave address with the R/W bit set to "1", the master must first perform a "dummy" write operation.

The master issues the start condition, slave address($R/W = "0"$) and then the register address to read. After the register address's acknowledge, the master immediately reissues the start condition and the slave address with the R/W bit set to "1". Then the AK4140 generates an acknowledge, 1byte data and increments the internal address counter by 1. If the master does not generate an acknowledge to the data but generate the stop condition, the AK4140 discontinues transmission.

Figure 24. RANDOM READ

■ Register Map

When the PDN pin goes "L", the registers are initialized to their default values.

While the PDN pin = "H", all registers can be accessed.

Do not write any data to the register over 08H.

When RSTN bit goes "0", the internal timing is reset and registers are not initialized to their default values.

Reset & Initialize

RSTN: Timing Reset & Register Initialize 0: Reset & Initialize 1: Normal Operation (Default)

- SMUTE: Soft Mute Enable 0: Normal Operation 1: Soft-muted (Default)
- DIF, TDM1-0: Data Interface Control Default: 16bit, MSB justified. Please refer Table 3.

CKS1-0: Master Clock Frequency Select Default: 256fs

Output Control

OUT4-0: Output Control Please refer Table 14.

LR: Output Channel Control Please refer Table 16.

FS1-0: Sampling Rate Select Default: 48kHz

Threshold Control

PTHR1-0: Pilot Detection Threshold Level Control

STHR1-0: SAP Detection Threshold Level Control

NTHR1-0: Noise Detection Threshold Level Control

STR: Switching Sequence Control

Hysteresis Control

ATTR: Rch Attenuation Control 0: 0dB 1: -6dB (Default)

ATTL: Lch Attenuation Control 0: 0dB 1: -6dB (Default)

PHYS1-0: Pilot Detection Hysteresis Level Control

SHYS1-0: SAP Detection Hysteresis Level Control

NHYS1-0: Noise Detection Hysteresis Level Control

Lch Volume control

L4-0: Lch Volume Control

VOLC: Lch/Rch Volume Common Control Enable

0: Independent Control. L4-0 and R4-0 bits control Lch and Rch independently.

1: Common Control (default). L4-0 bits control both Lch and Rch. R4-0 bits are ignored.

Rch Volume control

R4-0: Rch Volume Control when VOLC bit = "0". Don't care when VOLC bit = "1".

Signal Status

PILOT: Pilot signal status 0: Pilot signal. 1: Pilot signal is detected.

SAP: SAP signal status 0: No SAP signal. 1: SAP signal is detected.

NOISE: NOISE status 0: No noise. 1: Noise is detected.

INT Mask

MPLT0: Mask enable for PILOT bit 0: Mask disable 1: Mask enable (Default)

MSP0: Mask enable for SAP bit 0: Mask disable 1: Mask enable (Default)

MNS0: Mask enable for NOISE bit 0: Mask disable 1: Mask enable (Default)

When mask is set to "1", corresponding event does not affect INT0 pin operation.

INT01-00: INT0 Hold Time Control

MPLT1: Mask enable for PILOT bit 0: Mask disable 1: Mask enable (Default)

MSP1: Mask enable for SAP bit 0: Mask disable 1: Mask enable (Default)

MNS1: Mask enable for NOISE bit 0: Mask disable 1: Mask enable (Default)

When each mask bit is set to "1", corresponding event does not affect INT1 pin operation.

INT11-10: INT1 Hold Time Control

SYSTEM DESIGN

Figure 25 shows the system connection diagram. An evaluation board is available which demonstrates application circuits, the optimum layout, power supply arrangements and measurement results.

Figure 25. System Connection Example (CAD1/0 bit = "00", Master Mode, Normal (Non-TDM) Mode.

■ Material & Lead finish

MARKING

Contents of AAXXXX AA: Lot# XXXX: Date Code

Revision History

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